

Sophie Ye

EXPERIENCE **UX Intern, *Lenovo***

July 2016 to August 2016 | Shanghai, China

Researched UX issues for VR-ready gaming laptops. Found and summarized UX issues for latest laptops and notebooks. Co-organized and lead an internal user testing session for an upcoming gaming laptop. Worked primarily in Chinese.

Kaleidoscope (*senior project*)

January 2016 to June 2016 | Stanford University

Created a VR experience for students to increase social and emotional learning. Built product using iterative, feedback-driven design process. Designed and conducted significant user tests. Lead presenter for team.

UX Software Engineer Intern, *Rakuten Travel*

June 2015 to August 2015 | Tokyo, Japan

Created a more intuitive search form among other new features and bug fixes for the iOS app and domestic website.

Cloud Architect Engineer Intern, *Zuora*

June 2014 to September 2014 | Foster City, CA

Developed REST API calls for internal use in a major product. Ran performance tests and summarized results on using Amazon Web Services to migrate to the cloud and rerouting using ScaleArc.

Research Intern, *Tsai Lab (Culture and Emotion)*

April 2013 to December 2013 | Stanford University

Coded and analyzed data, recruited and ran participants, and trained other research assistants. Presented poster on the effect of cues on bicultural individuals' ideal affect at end of summer research session.

SKILLS **Proficient** UX, Java, HTML5, CSS, JS, web applications, Linux environment, design thinking, strong communication skills, team player, fast learner!
Familiar Gimp, Obj-C, C++, Unity, Qualtrics

EDUCATION **B.S. in Computer Science, minor in East Asian Studies**

Class of 2016 | GPA: 3.67 | Stanford University, CA

Relevant courses: HCI, UI/UX, design thinking, interactive design, OOP, web apps, concurrency, client-server design, statistics, social & cultural psychology

INVOLVEMENT **Visitor Services Volunteer, *Anderson Collection & Cantor Arts Center***

July 2014 to March 2015 | Stanford, CA

Communicated information clearly about current exhibits and upcoming events at the museum. Greeted and helped visitors at the front desk.

Publicity & Social Media Manager, *Stanford Taiko*

October 2012 to June 2016 | Stanford, CA

Managed a cohesive social identity for Stanford Taiko across Facebook, website, and mailing list, which reaches thousands of people.

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I look forward to hearing from you soon :-)